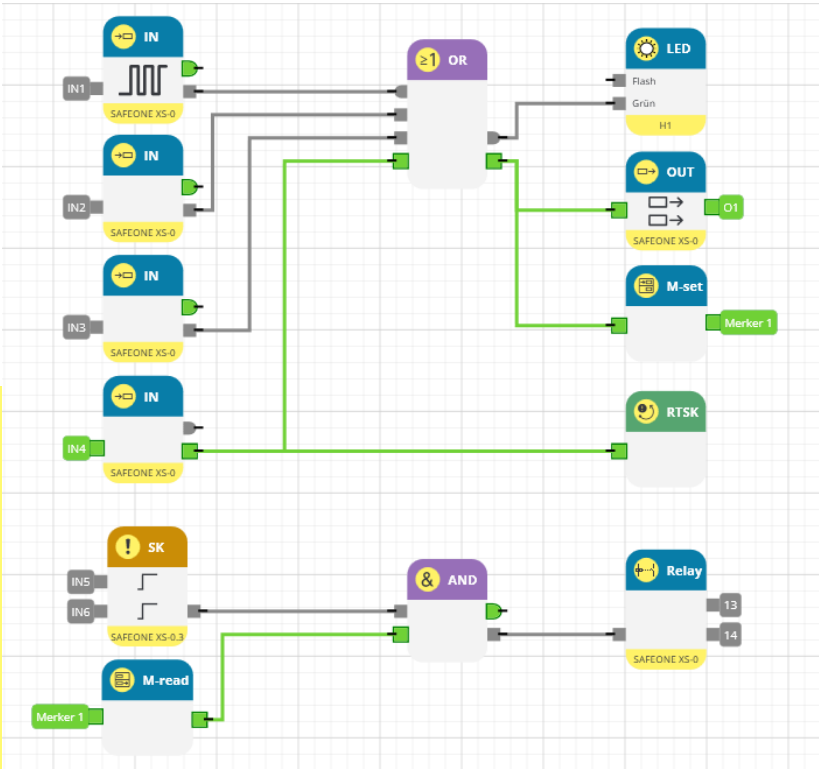


# GO:BEYOND<sup>®</sup>.logic

## SAFEONE XS

### Configuration Software

## Manual



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# 1 Document structure

## 1.1 Conventions

Information having special significance is emphasized in this documentation using icons, typography or wording.

## 1.2 Emphasizing notes

The following icons identify notes:



Hazard type (for example, WARNING): Triangular icons identify the hazard degree in warning notes.

---



Hazard type (for example, electric shock – dangerous voltage): Triangular icons identify the hazard type in warning notes.

---



Note: Additional information to improve understanding.

---



Tip: Additional information to optimize the sequence of operations.

## 1.3 Typographical emphasis of paragraphs

The following typographical emphasis identifies paragraphs with a special function:



Identifies an instruction.

---



Identifies an expected reaction.

---



Identifies an unexpected reaction.

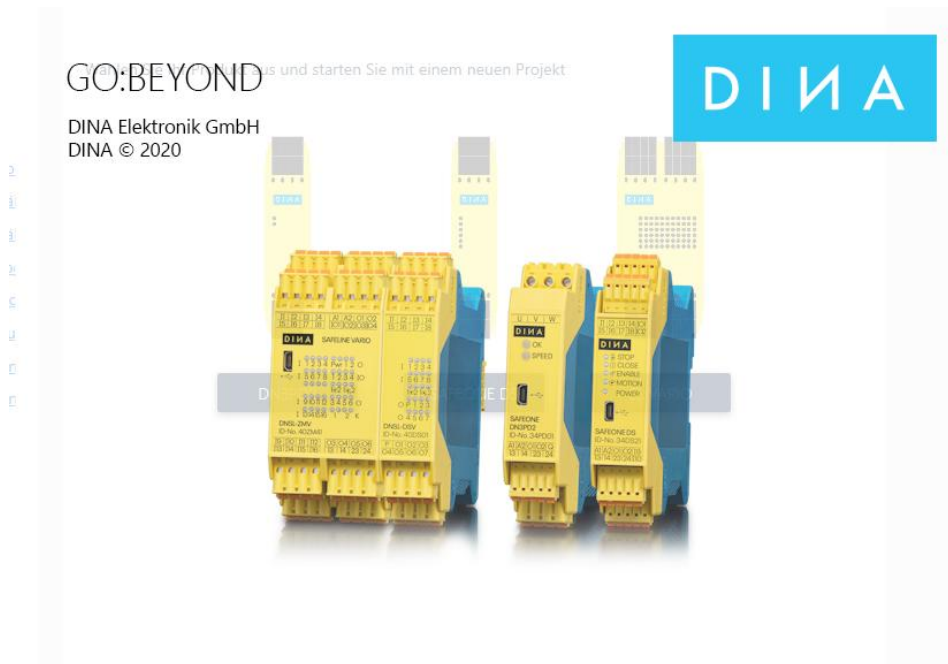
---



Identifies a bullet point.

# GO:BEYOND<sup>®</sup>.logic

The tool that quickly brings your user applications to life



## 2 Product description

GO:BEYOND<sup>®</sup>.logic visual configuration software can be used to create safety projects for SAFEONE XS products.

Among other things, it features an extensive library containing both standard and safety modules. This makes it possible not only to connect SAFEONE module inputs and outputs to each other as required for the application in question, but also to implement safety functions such as emergency stops.

In addition, it uses parameter tables, ensuring maximum versatility and flexibility.

Finally, projects can be transferred by using the USB port on the corresponding module. This makes it possible to run comprehensive online diagnostics afterwards.

### 2.1 Version control table / revision record

GO:BEYOND <sup>®</sup> .logic- Version	Date	Additions / Changes
2.5.0.0	May, 2026	First version

## 3 Installation

### 3.1 System requirements

GO:BEYOND®.logic configuration software is compatible with the following operating systems:

- Windows 10
- Windows 11
- Hard disk space:     Min. 1 GB
- RAM:                    Min. 2 GB
- Display:                1920 x 1080 resolution
- Scaling:                100%
- Interface:              USB

### 3.2 Installing the configuration software

You can download the configuration software from the Download Area at [www.dina.de](http://www.dina.de)

- ▶ Make sure to always use the latest software version.

To install the software, follow the steps below:

- ▶ Download the software to your computer.
- ▶ Start the installation routine.
- ▶ Follow the instructions in the Installation Wizard.
- ▶ You can select the language you want under “Settings” in the start screen.

### 3.3 Connecting the device to your computer

The safety relay and the configuration software communicate with each other through their respective USB ports.

Simply use an appropriate connection cable to connect the safety relay to your computer.

The USB port is compatible with standard USB cables.



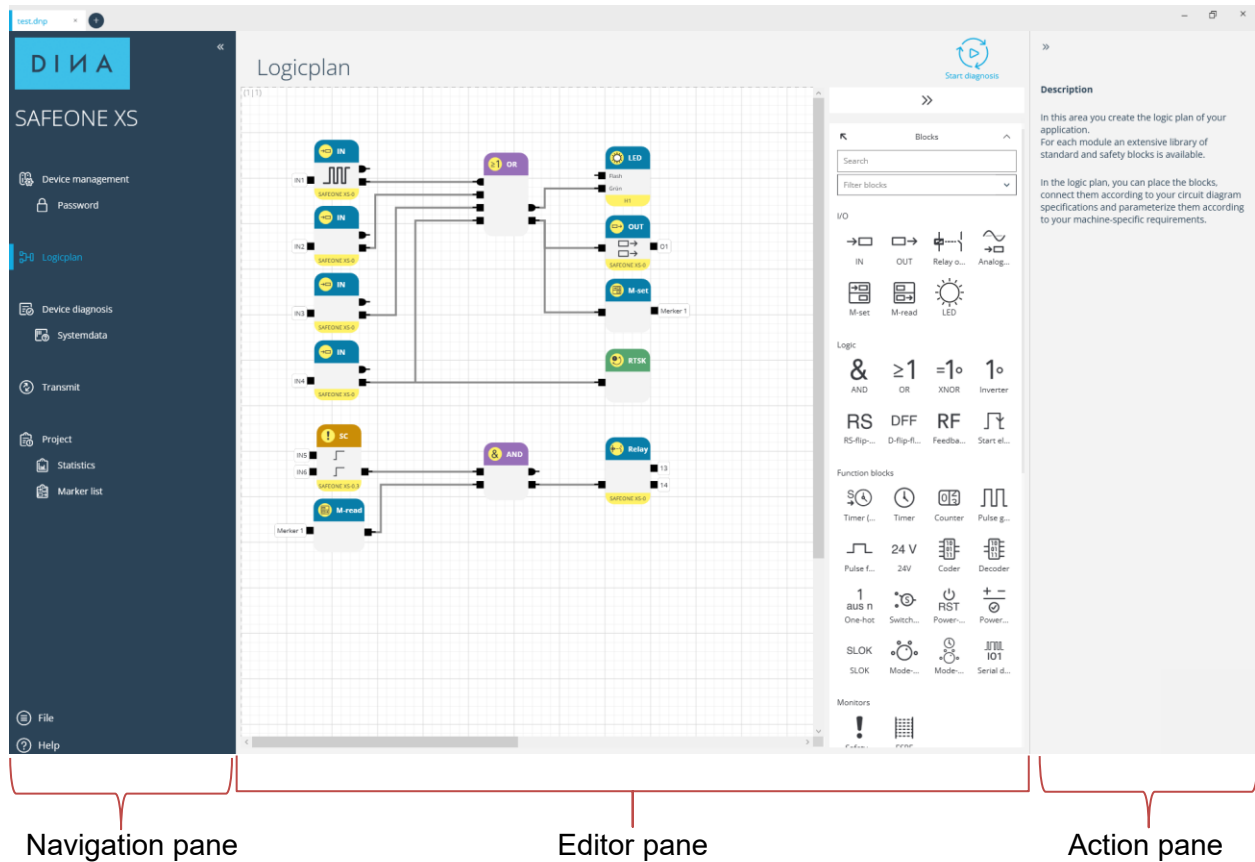
#### Tip

You can increase the transfer speed by reducing the wait time to 1 ms in the Interface settings (Advanced connection settings – BM settings).

---

## 4 User interface

The configuration software features the following user interface:



### Navigation pane

You can access the following screens by using the navigation pane:

- **Device management** Device settings, password management
- **Logicplan** Used to create logic diagrams
- **Device diagnosis** Used for validation and to view online values, error messages
- **Transmit** Used to enable and disable the port and transfer the application
- **Project** Project notes, statistics, marker list
- **File** Used to create a new project, save the current project, import a project from a different plug-in, print out the current project, or close the current project
- **Help** Help menu

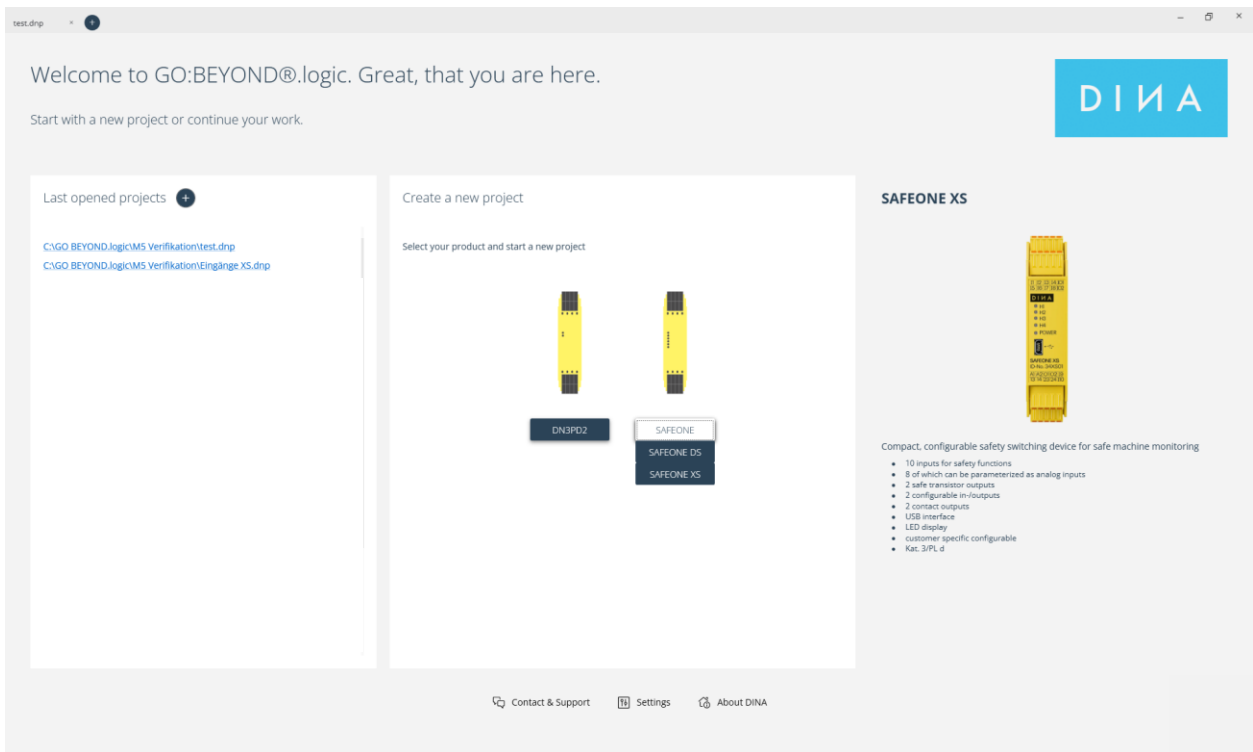
### Editor and action panes

These panes are used to:

- Enter parameters and create logic diagrams
- View help texts and error messages

## 5 Creating a project

- ▶ Open the configuration software
- ▶ Select the module you want or open an existing project



### 5.1 Device management

The “Device management” screen provides device information and can be used to configure model-specific settings (Fig. 5-1).

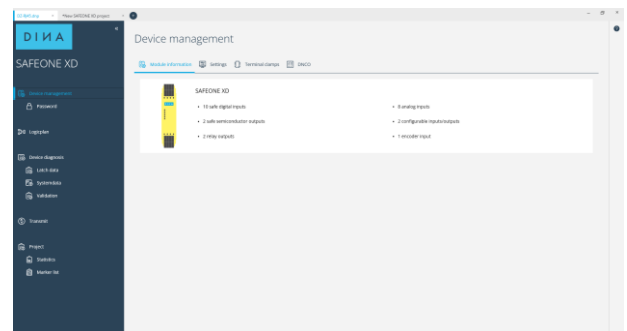


Fig. 5-1

## 5.2 Settings

You can configure module settings under the “Settings” tab.

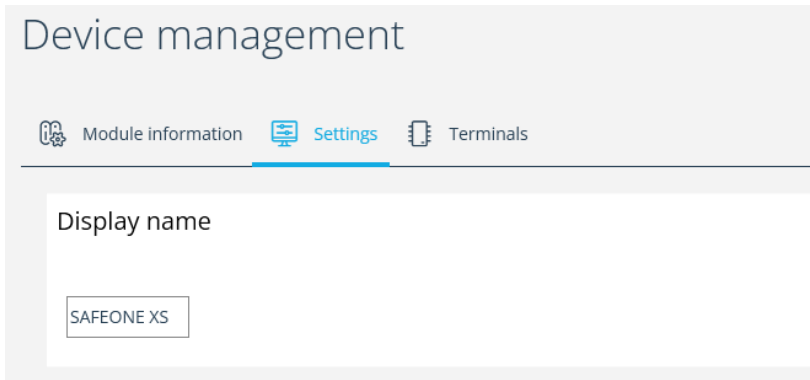


Fig. 5-2

### Display name

You can change the module name here (max. 12 characters).

## 5.3 Terminal clamps

You can enter names for module’s input and output terminal clamps under the “Terminal clamps” tab. These names will be shown on the corresponding block.

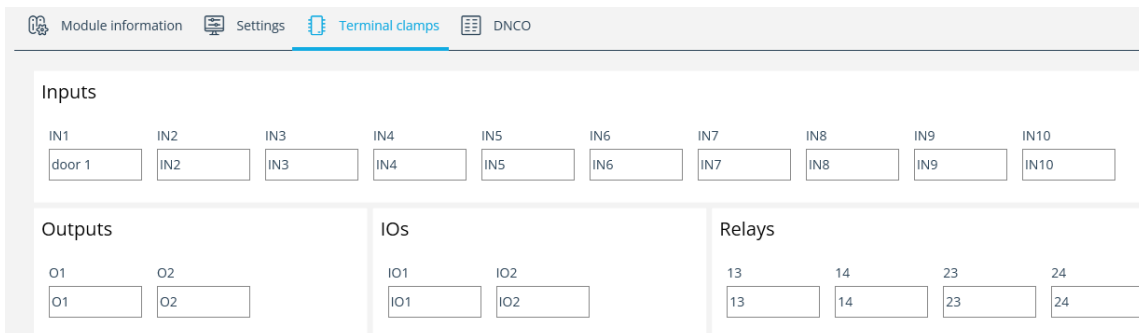


Fig. 5-3



## 5.4 Password

You can set up a device password that will be required when attempting to transfer an application to a module.

- Maximum eight (8) characters
- No spaces; no umlauts

**Compare passwords** will check whether the password you entered matches the password on the module.

- ▶ Select the “Compare passwords” option.
- ▶ Enter the current password.
- ▶ Click on the “Compare passwords” button.

### Change password

- ▶ Enter the current password.
- ▶ Enter the new password.
- ▶ Enter the new password again.
- ▶ Click on the “Change password” button.

Password settings

Set new password

Current password 0 / 8 signs

Enter your current device password here

New password 0 / 8 signs

Confirm new password 0 / 8 signs

Show password

Selection

Compare passwords

Change password

Compare passwords

Fig. 5-4

## 6 Logicplan

This pane is where you will be creating the logic diagram for your application (Fig. 6-1).

It includes an extensive library containing both standard and safety modules. You can find an overview of all these elements in the “Blocks” section.

The logic diagram is where you can place the elements you want, connect them as indicated in your circuit diagram specifications, and configure them as needed for your machine-specific requirements.

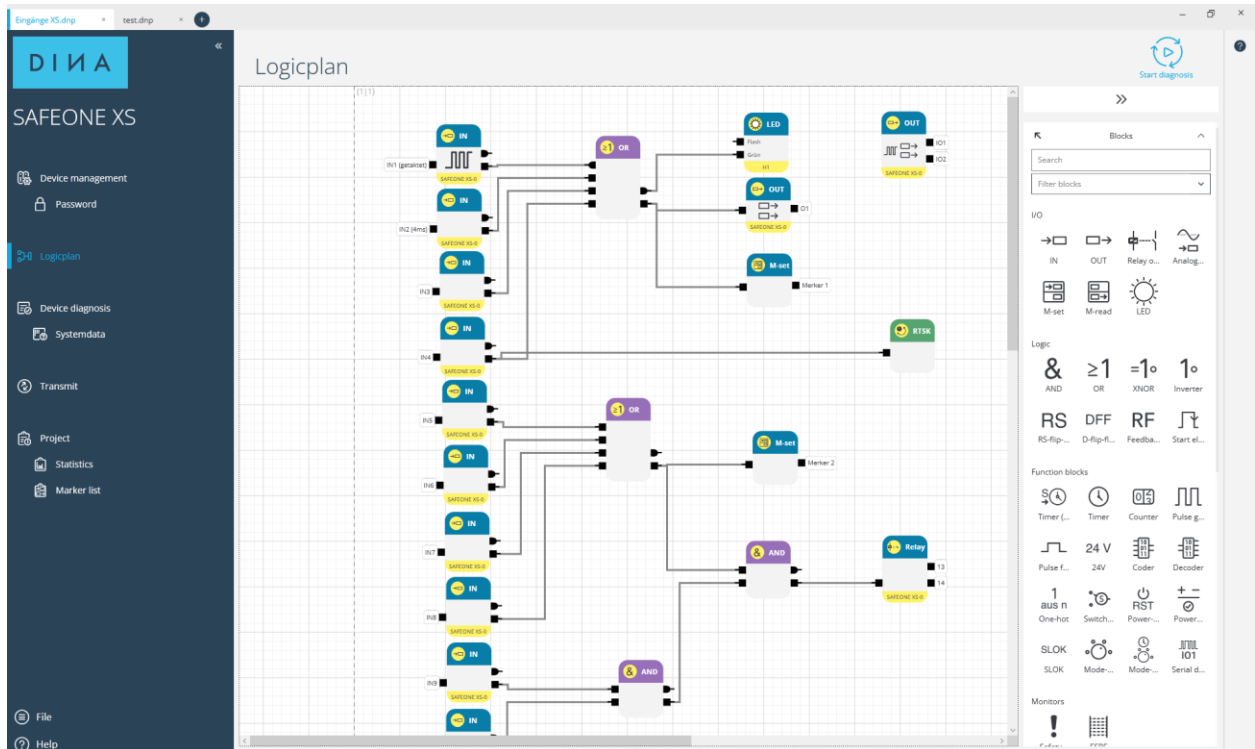


Fig. 6-1

### 6.1 Adding blocks

You can find the available blocks in the column to the right of the logic diagram. Simply drag and drop the blocks you want to the logic diagram pane (Fig. 6-2).



Fig. 6-2

Once you add a block, the corresponding settings will open (Fig. 6-3).

You can then configure the element-specific settings you want.

The settings that appear will depend on the element's specific function and are explained in greater detail in the corresponding sections.

Fig. 6-3

## 6.2 Deleting blocks

To delete a selected element or element group, right-click on it and then click on the “Delete” icon.

## 6.3 Selecting multiple blocks

Click and hold down the left mouse button and draw a rectangle around the elements you want.

## 6.4 Copying and pasting blocks

Select the element or element group you want, right-click on it, and click on the “Copy” option. The elements will be copied to a clipboard so that they can be pasted in the same application.

## 6.5 Connecting blocks

There are 500 netlists available for connecting the elements in your diagram. Each connection will decrease the number of available netlists by one. To see how many netlists are still available, go to “Project” – “Statistics”.

When connecting elements, the wiring always needs to go from an element output to an element input (Fig. 6-4):

- ▶ Click on the element output pin you want and hold down the mouse button.
- ▶ Drag the cursor to the element input pin to which you want to draw a connection.
- ▶ Release the mouse button.

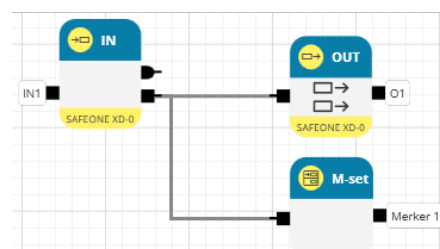


Fig. 6-4

The layout for the line between two points will be determined automatically. However, you can modify it as necessary (Fig. 6-5).

- ▶ Select the line and move it using the handles or drag the connection to a different output pin.

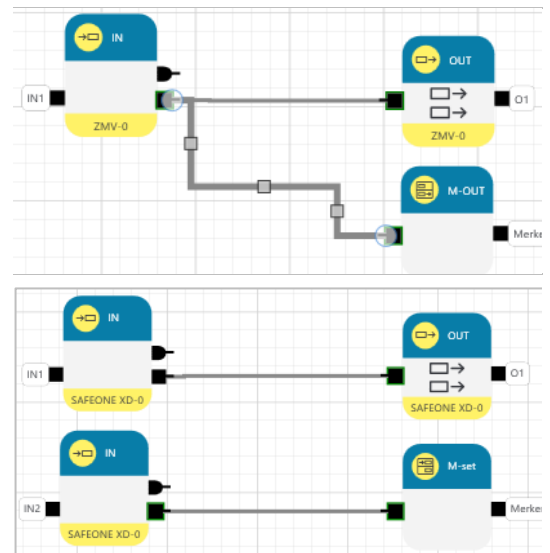


Fig. 6-5

You can also add branches:

- ▶ Press and hold down the “Alt” key and move the cursor over the line you want.
- ◀ The cursor will turn into a crosshair cursor.
- ▶ Click on the line and drag the cursor to the input pin you want (Fig. 6-6).
- ◀ To modify existing branches, press and hold down the “Alt” key and move the cursor to the spot you want.

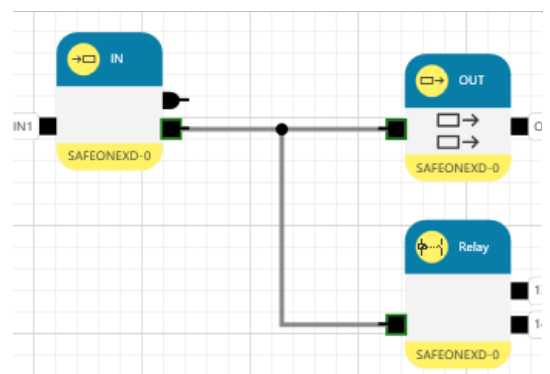


Fig. 6-6

### Resetting connections

Select the connections you want to reset, right-click on them, and click on the “Reset” option.

## 6.6 Deleting logic diagram connections

To delete connections, either right-click on them and click on the “Delete” option or press the “Delete” key.

## 6.7 Tracing signal paths

You can trace signal paths.

Select the block where you want to start tracing the signal path in question, right-click on it, and click on the “Trace signal path” option.

The corresponding signal path will be shown and all other elements will be grayed out. To show them properly again, click on the “Fade in” button (Fig. 6-7).

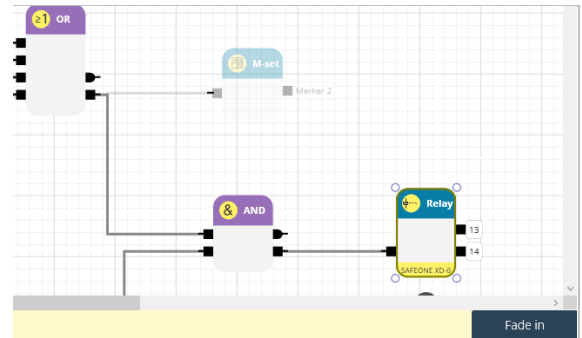


Fig. 6-7

## 6.8 Online diagnostics

The online diagnostics function can be used to monitor the application’s logic states, measurement data, and parameters. Both the system status and the conditions for proper operation are traceable with this function.

- ▶ Transfer the application to the device.
- ▶ Click on the “Start diagnosis” button to run the diagnostics.
- ◀ The diagnostics will start running and the actual states will be shown (Fig. 6-8):
  - The terminals at the inputs and outputs and at safety circuits will change color depending on whether the terminal in question is ON or OFF and whether there is a fault at the terminal
  - The connection lines’ color will indicate the corresponding state (HIGH or LOW)
  - Both actual and target values will be shown in the block
  - Specifics regarding faults can be viewed by accessing the device diagnostics

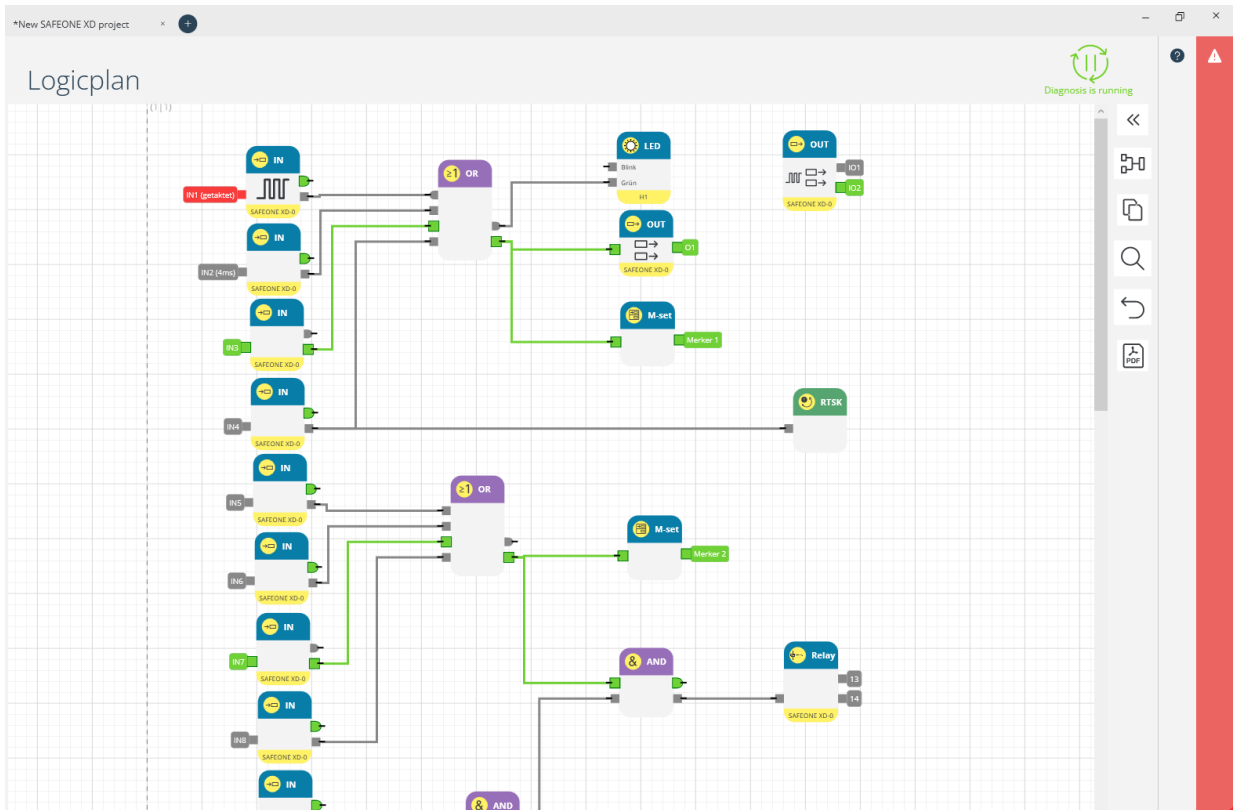

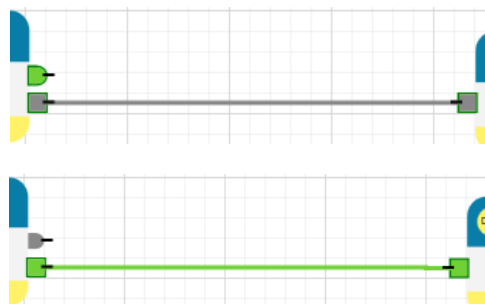
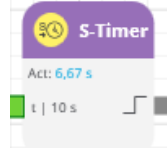
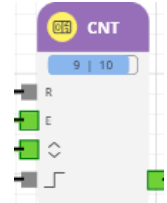



Fig. 6-8

The following table shows how the various individual symbols will be shown when running the online diagnostics:

Block	Graphic representation in online diagnostics	Description
<p><b>Input</b> (for safety-relevant functions as well)</p>		<p>Gray terminal = Input OFF</p> <p>Green terminal = Input ON</p> <p>Red terminal = Input fault (e.g., clocked input has static signal)</p>

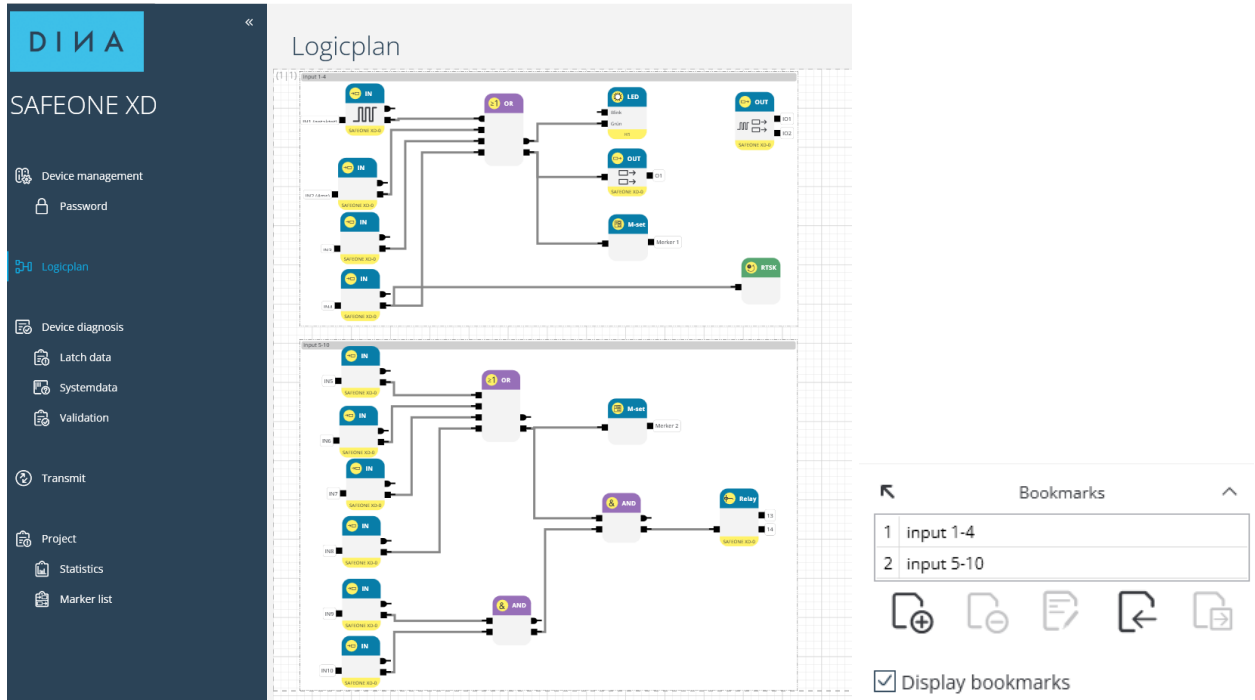
Block	Graphic representation in online diagnostics	Description
Output		<p>Gray terminal = Output OFF</p> <p>Green terminal = Output ON</p>
Connection		<p>Connection in LOW state</p> <p>Connection in HIGH state</p>
Timer		<p>Current time (blue)</p>
Counter		<p>Current count / configured target count</p> <p>Blue bar will grow / shrink</p>
Analog input		<p>First line of values: Configured limits</p> <p>Second line: Current analog value (blue)</p> <p>Gray terminal: Analog value outside of configured limits.</p> <p>Green terminal: Analog value within configured limits.</p> <p>Red terminal: Short circuit or open wire or voltage/current exceeding 13.5 V / 25 mA</p>

## 6.9 General functions in the logic diagram

### 6.9.1 Bookmarks

The “Bookmarks” function can be found in the column to the right of the logic diagram view.

You can add bookmarks to navigate directly to specific logic diagram sections. In addition, you can both name these bookmarks and enter descriptions for them.



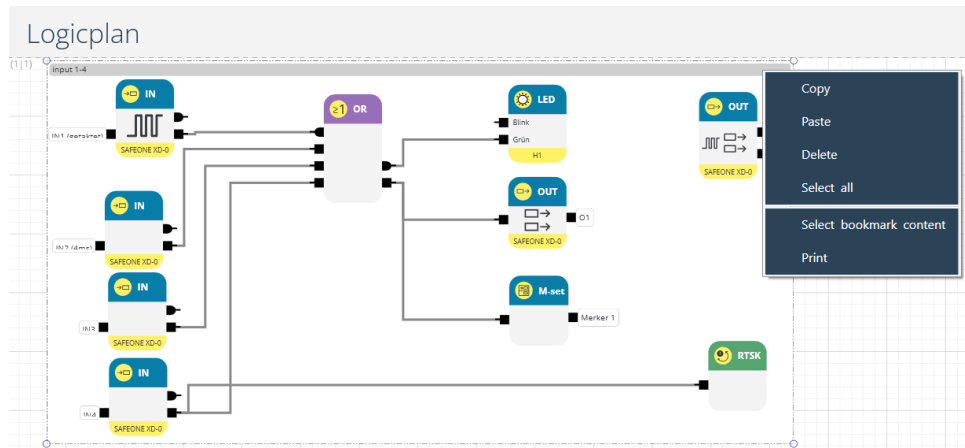
You can select bookmarks in the bookmark list in the column to the right of the logic diagram or by clicking on the upper gray border of the bookmark in question.

The following bookmark functions are available in the column to the right of the logic diagram:

	Add bookmark	Use the mouse to select the section you want to cover with the bookmark and name it. The bookmark will appear in the bookmark list.
	Delete bookmark	Deleting a bookmark will only the delete the corresponding bookmark, not its content.
	Rename bookmark	Used to change the name and description for a bookmark.
	Import bookmark from file	Opens a selection dialog box with bookmarks that have been exported already. These bookmarks will have the .dnpl file extension.

	Export bookmark to file	Bookmarks can be exported and then imported in any application.
---	-------------------------	---

The following bookmark functions will be available after right-clicking:



- Copy and Paste
- Delete
- Select bookmark content
- Print






**Note**

If you want to copy, delete, or move a bookmark with all its contents, you will first need to click on the “Select bookmark content” option.

### 6.9.2 History

You can undo one or more actions:

- 
 Undoes one action at a time.
- 
 Redoes one action at a time.
- 
 Undoes / redoes all actions starting from the selected one.

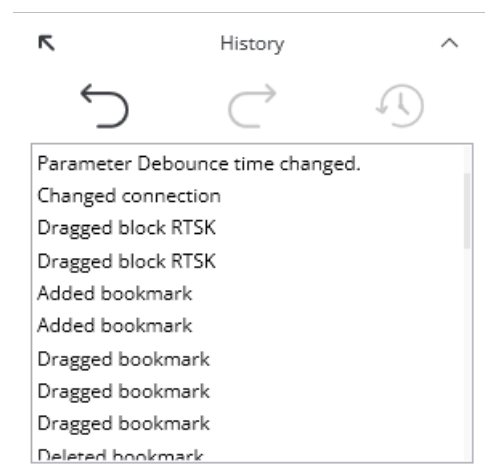


Fig. 6-9

### 6.9.3 Searching a diagram

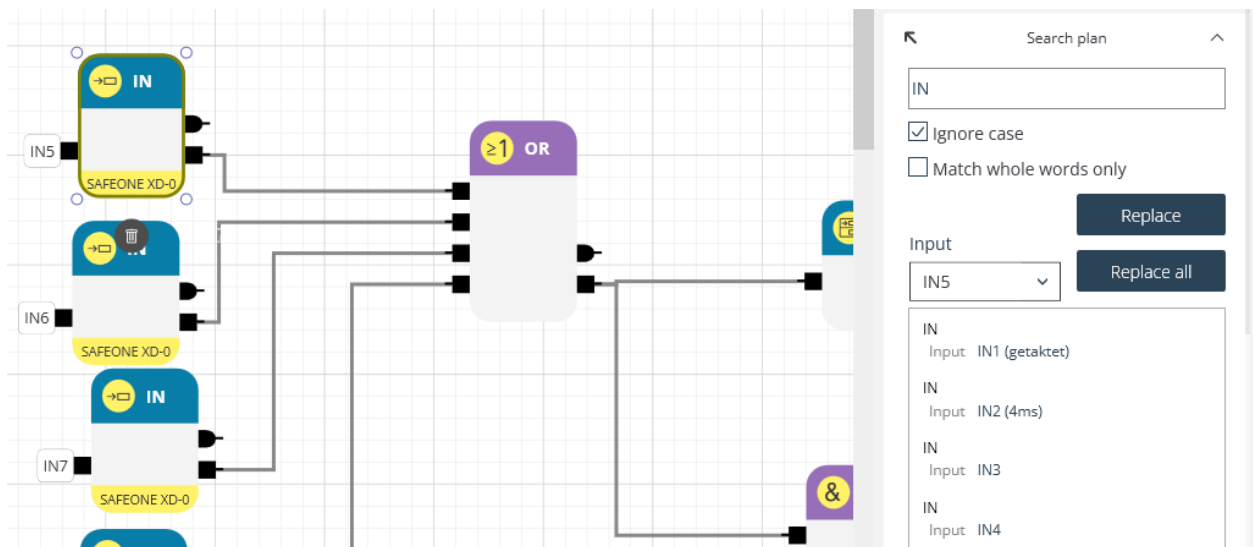
You can search the logic diagram for custom names and descriptions, as well as for inputs and outputs.

- ▶ Enter the term you want to search for into the search box.
- ◀ All elements matching your search term will be listed.

When you select an element in the hit list, it will be selected in the logic diagram as well.

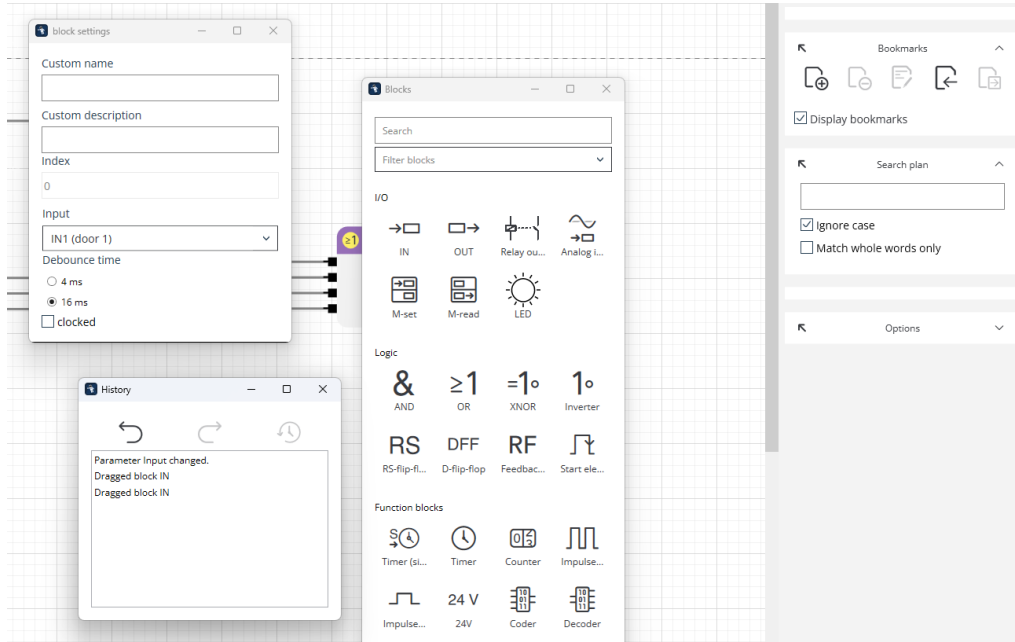
You can then replace the input/output or texts.

To do this, open the drop-down menu or enter a different text.



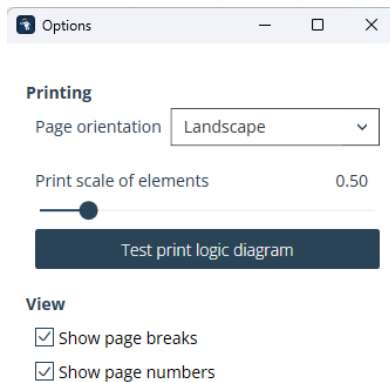
## 6.9.4 Undocking panels

Every single panel can be undocked (and shown on a separate monitor, for instance). To do this, simply click on the arrow in the upper left corner and then move the corresponding panel where you want. To dock a panel again, simply click on the X (“Close”) icon.



## 6.9.5 Options

The settings in this panel can be used to configure the page view in the logic diagram and the print layout.



Page orientation

Portrait or landscape

Print scale of elements

Used to adjust the size of the printed pages

Show page breaks

When this option is enabled, dashed lines will show where printed pages begin and end in the logic diagram.

Show page numbers

When this option is enabled, the page numbers for the pages will be shown.

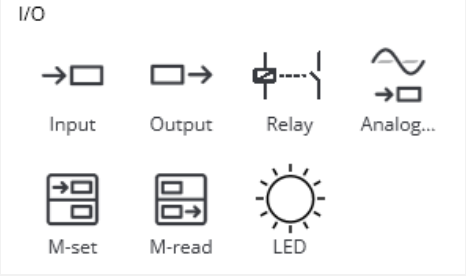
## 7 Blocks in the logic diagram

SAFEONE XD/XS devices feature an extensive block library. Every element in this library can be configured in detail with a specific parameter panel that will show the number and type of parameters specific to the element in question. The only parameters found on every panel are “Custom name” and “Custom description.”

- The name can have a maximum of eight characters and will be shown inside the symbol.
- The description can have a maximum of 80 characters and will only be shown when the cursor moves over the symbol.

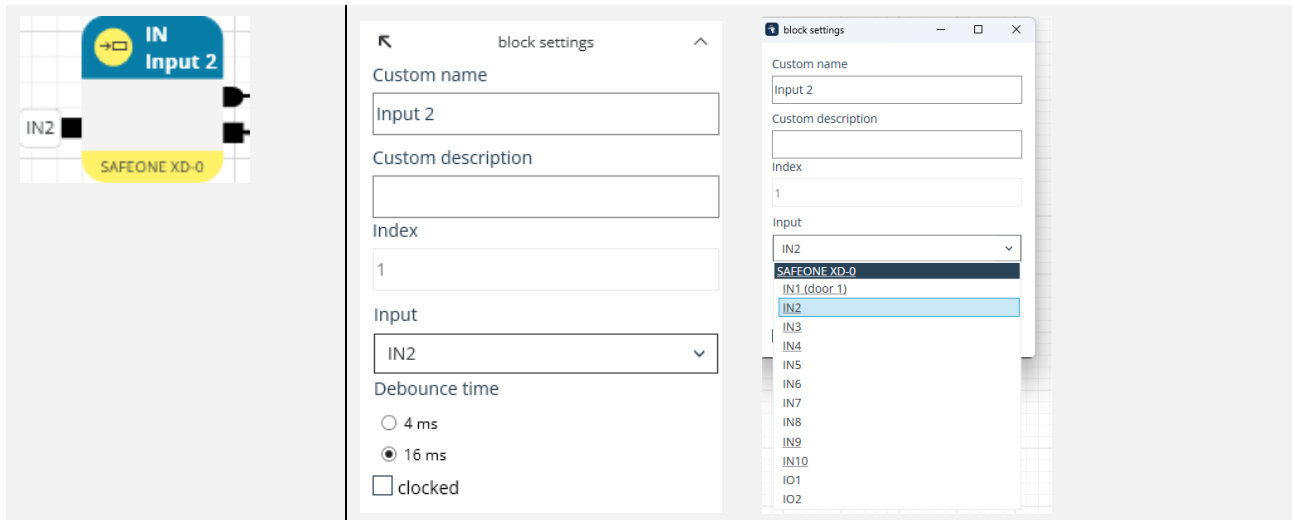
All other parameters are element-specific and are described in greater detail in the following sections.

### 7.1 I/O

I/O	Function	Available quantity
	Input	10
	Output	2
	Input/Output	2
	Relay	2
	Analog input	8
	Marker	∞
	LED	5

### 7.1.1 Digital inputs

SAFEONE XD devices have ten digital inputs available. After you add one of these inputs to the logic diagram, you will be able to configure and modify it with the drop-down menu. To make it easier to keep track of available inputs, any inputs that are already in the diagram will be underlined. In addition, terminal names will be shown if you have assigned them.



#### Parameters

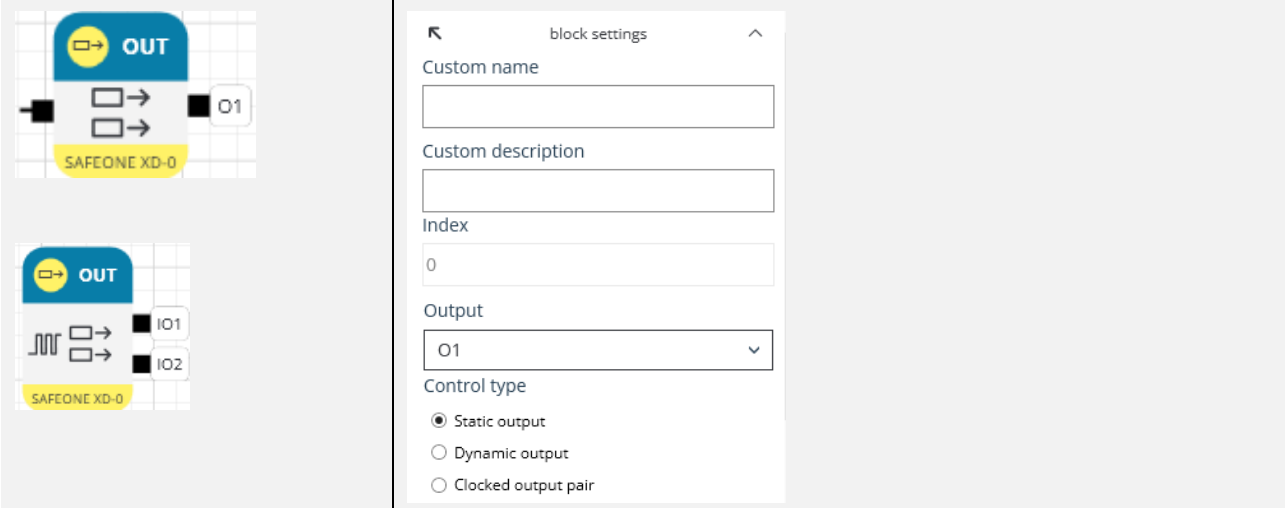
##### Debounce time

- 4ms
- 16ms
- 16 ms, clocked (I1 through I8 only – forced dynamization achieved by connecting the input to a clock signal output)

## 7.1.2 Outputs

There are two safe semiconductor outputs (O1 and O2) and two contact outputs (13/14, 23/24) with a safe NO contact each. Meanwhile, terminals IO1 and IO2 can be used as inputs, outputs, or clocked outputs for driving a clocked safety circuit or a clocked input for cross-circuit fault monitoring.

To make it easier to keep track of available outputs, any outputs that are already in the diagram will be underlined. In addition, terminal names will be shown if you have assigned them.



The image shows two instances of the SAFEONE XD-0 block in a logic diagram. The top instance has two output terminals labeled O1 and O2. The bottom instance has two output terminals labeled IO1 and IO2. To the right, the 'block settings' panel is open, showing the following configuration:

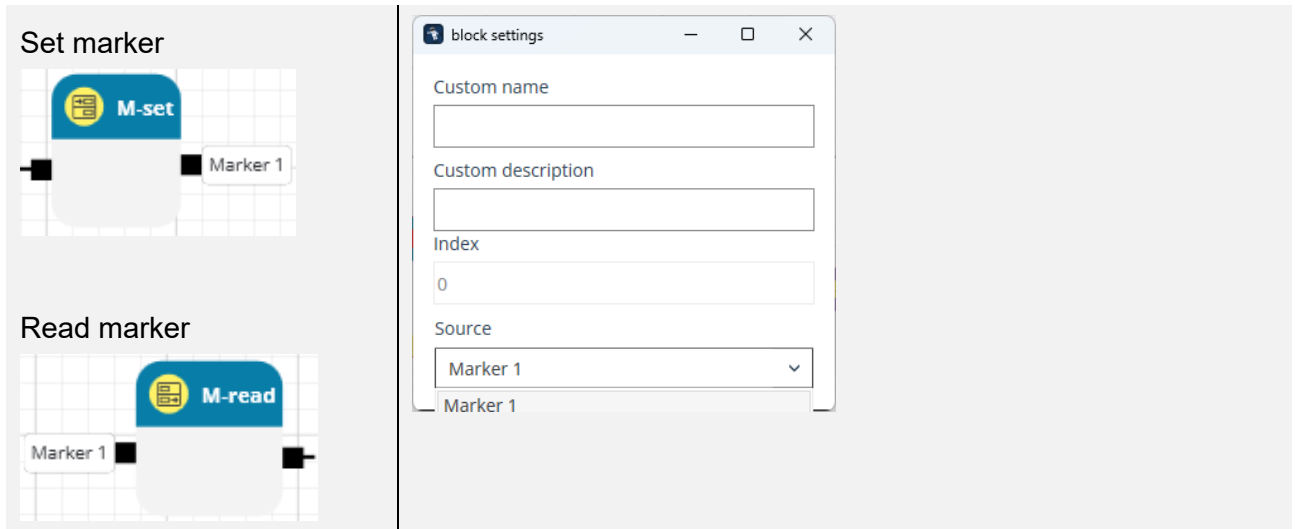
- Custom name: (empty)
- Custom description: (empty)
- Index: 0
- Output: O1
- Control type:
  - Static output
  - Dynamic output
  - Clocked output pair

### Parameters

<b>Static output</b>	Positive-switching safe semiconductor output
<b>Clocked output pair</b>	IO1 and IO2 will generate a clock signal
<b>Dynamic output</b>	Positive-switching safe semiconductor output with test pulse for cross-circuit fault detection

### 7.1.3 Markers

Markers represent a saved state that can be used as an input for other operations as necessary.



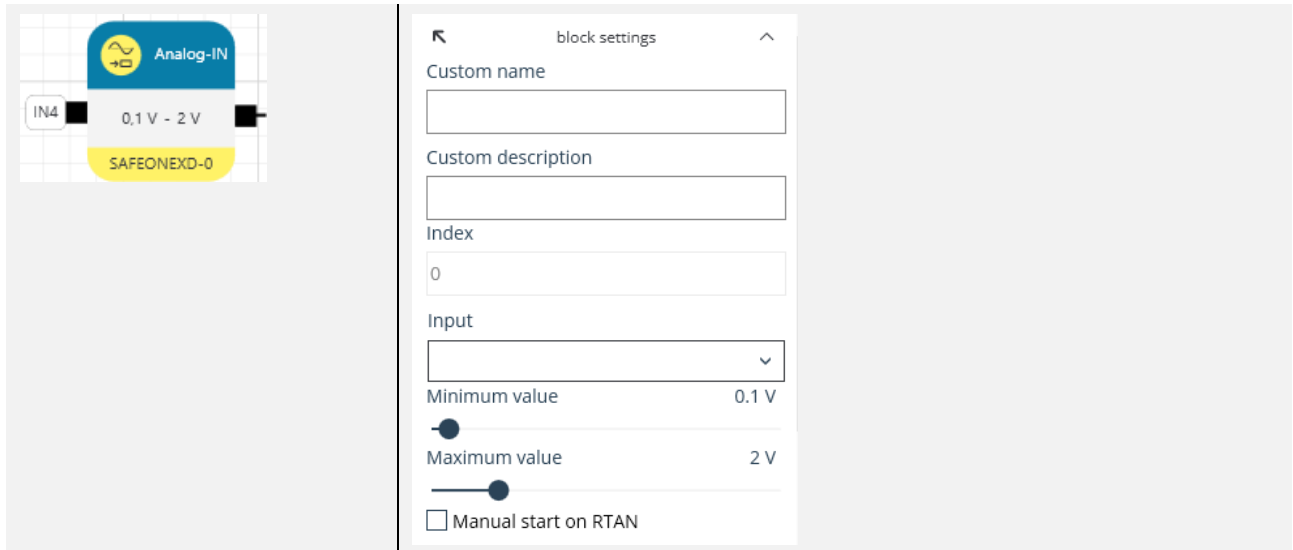
#### Note

Do not leave markers unconnected in the logic diagram!

### 7.1.4 Analog inputs

Inputs I1 through I8 can be configured as safe analog inputs. They can be used to read analog voltage values of 0 to 10 V.

The corresponding output will output a logic 1 signal if the voltage value connected to the input falls between the entered “Minimum value” and “Maximum value.”



#### Parameters

<b>Maximum value</b>	The output will switch to a logic 0 if this value is exceeded.
<b>Minimum value</b>	The output will switch to a logic 0 if this value is fallen below.
<b>Manual start on RTAN</b>	The output will be switched back on by the RTAN enable symbol.

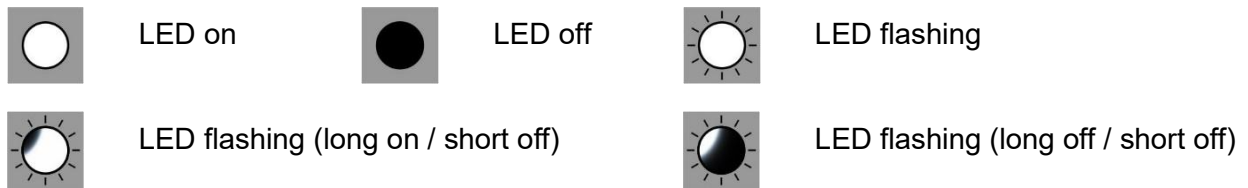
### 7.1.5 LEDs

The “LED” block can be used to configure how LEDs H1 through H4 and Power will work in your application.

LEDs H1 through H3 can be configured to show a solid green light or to flash green with one of two frequencies.

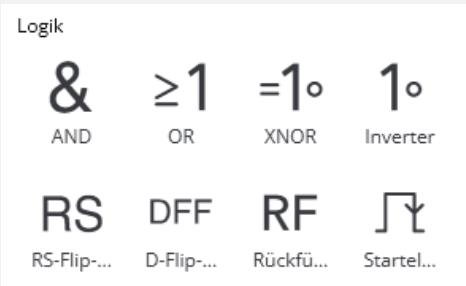
LEDs H4 and Power can be configured to show one of two solid colors (red or green) or to flash alternating between red and green.

Legend:




<p><b>LEDs H1 through H3</b></p>	The LEDs will be driven as shown in the tables below:		
	Flash input	Green input	LEDs H1 through H3
	0	0	
	0	1	
	1	0	
1	1		
<p><b>LEDs H4 and Power</b></p>	<b>Red input</b>	<b>Green input</b>	<b>LEDs H4 and Power</b>
	0	0	
	0	1	
	1	0	
	1	1	

## 7.2 Logical operators

Logic	Function	Available quantity
	2-input AND	52
	3-input AND	10
	4-input AND	26
	2-input OR	52
	4-input OR	26
	XNOR	16
	Inverter	16
	RS flip-flop	8
	D flip-flop	8
	Feedback element	16
Start element	4	

### 7.2.1 AND

The “AND” logical operator will output a logic 1 at its output and a logic 0 at its inverted output if all inputs are in the logic 1 state.

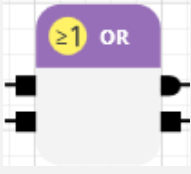
	<b>Input 1</b>	<b>Input 2</b>	<b>Output</b>
	0	0	0
	0	1	0
	1	0	0
	1	1	1

#### Parameters

<b>Number of inputs</b>	2, 3, or 4
<b>Invert</b>	Negates the input
<b>Input/output name</b>	Maximum twelve characters


### 7.2.2 OR

The “OR” logical operator will output a logic 1 at its output and a logic 0 at its inverted output if at least one input is in the logic 1 state.

	Input 1	Input 2	Output
	0	0	0
	0	1	0
	1	0	0
	1	1	1
Parameters			
Number of inputs	2 or 4		
Invert	Negates the input		
Input/output name	Maximum twelve characters		

### 7.2.3 XNOR

The “XNOR” logical operator will output a logic 1 at its output and a logic 0 at its inverted output if two inputs have the same logic state.

	Input 1	Input 2	Output
	0	0	1
	0	1	0
	1	0	0
	1	1	1

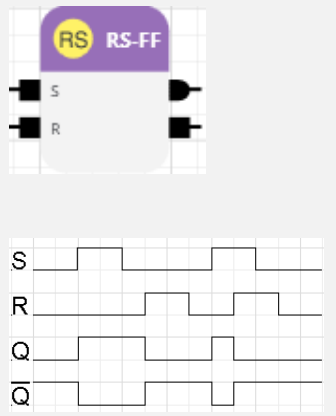
### 7.2.4 Inverter

The “Inverter” operator inverts the input signal at its output.

	Input 1	Output
	0	1
	1	0

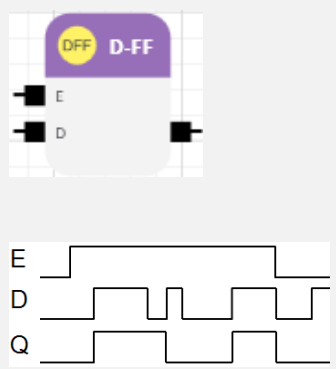
### 7.2.5 RS flip-flop

The “RS-Flip-Flop” operator has two stable states that are used to store state information and that can be output. These two states are “set” (S) and “reset” (R).

		S	R	Output
		0	0	Current stored state is retained
		1	0	1
		0	1	0
		1	1	0

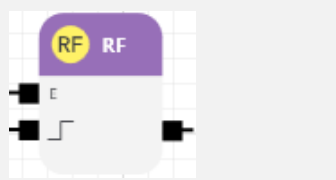
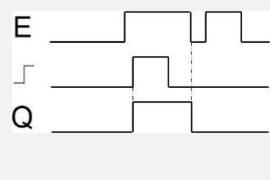
### 7.2.6 D flip-flop

The “D-Flip-Flop” operator switches the state of its Q output when there is a rising edge at input signal D, but only while the input signal at input E is in the logic 1 state.

		E	D	Output
		0	0	0
		1	0/1	1
		1	1/0	1
		1	0/1	0

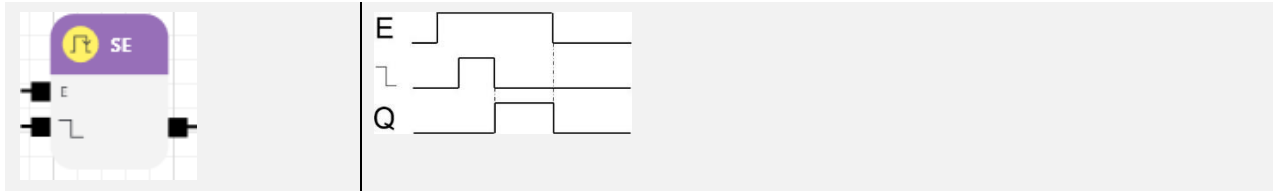
### 7.2.7 Feedback element

A rising edge at the input will set output Q to a logic 1, but only while the input signal at input E is in the logic 1 state.

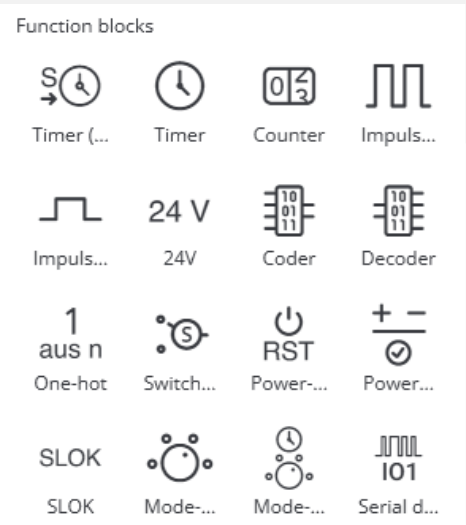
	
E	
Q	

### 7.2.8 Start element

A falling edge at the input will set output Q to a logic 1, but only while the input signal at input E is in the logic 1 state.

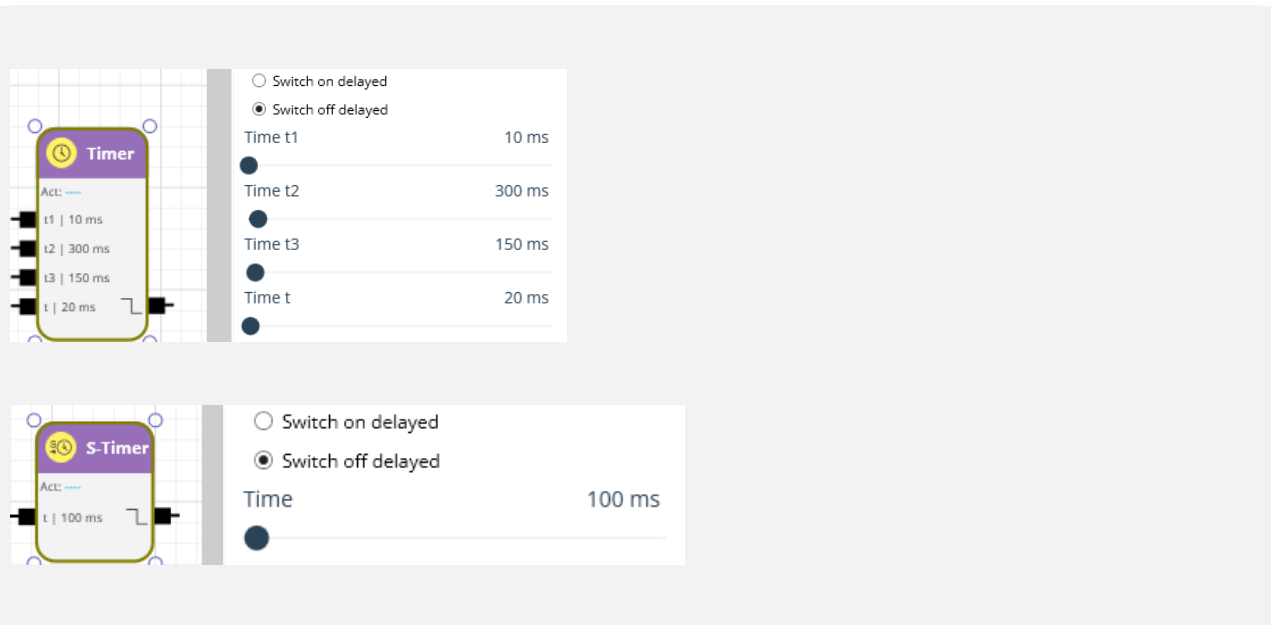


### 7.3 Function blocks

Function blocks	Function	Available quantity
 <p>Function blocks</p> <p>Timer (...), Timer, Counter, Impuls...</p> <p>Impuls..., 24 V, Coder, Decoder</p> <p>1 aus n, Switch..., RST, Power...</p> <p>SLOK, Mode..., Mode..., Serial d...</p>	Timer	15
	Timer (single)	30
	Counter	4
	Pulse generator	1
	Pulse former	8
	24V	1
	Encoder	2
	Decoder	2
	One hot encoder	4
	2-in, 1-out switch	8
	Power-On-Reset	1
	Power control	1
	SLOK	1
	Mode-Select	2
	Mode-Select-Time	1
SDIAG	4	

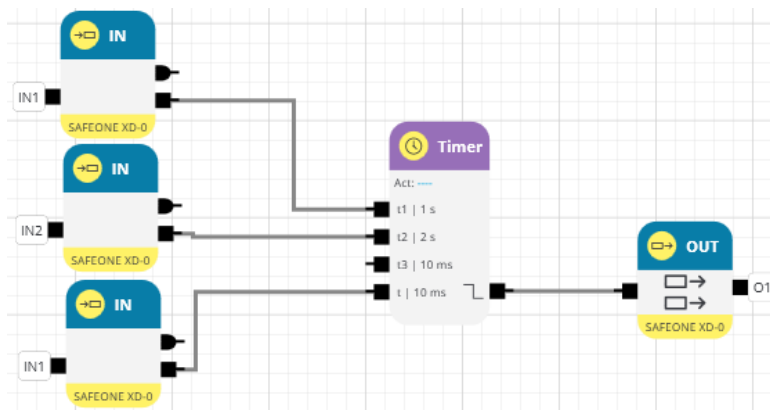
### 7.3.1 Timer and timer (single)

The two function blocks of type “timer” will generate a signal (logic 1 or logic 0) at their output after a custom time.



#### Parameters

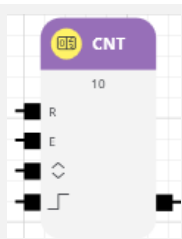
<b>Time t</b>	1 to 300 s
<b>Switch on delayed</b>	Time t will start after a rising edge at input t. Once this time elapses, the signal at the output will switch from a logic 0 to a logic 1.
<b>Switch off delayed</b>	Time t will start after a falling edge at input t. Once this time elapses, the signal at the output will switch from a logic 1 to a logic 0.
<b>Times t1 through t4</b>	If multiple inputs are ON, the following prioritization order will be used: $t_3 > t_2 > t_1 > t$ .

**Example showing a timer with an on-delay:**

If input t2 is ON and a falling edge is detected at input t, output O1 will be switched off after 2.0 s.

**7.3.2 Counter**

The counter function block is a pulse counter that sets its output to a logic 0 as soon as the target count you want is reached.



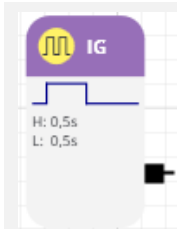
- The output's initial state is HIGH.
- Before each counting operation, the count must be reset with reset input R.
- The counting direction can be selected by switching the  $\diamond$  input.
- The counting operation needs to be enabled with enable input E.
- Up counting: The output will be switched off when the configured target count is reached.
- Down counting: The output will be switched off when a count of zero is reached.
- With up counting, the counter will continue counting up after the output is switched off.
- The counting direction can be changed during a counting operation.

**Parameters**

<b>Count value</b>	1 to 30000
--------------------	------------

### 7.3.3 Pulse generator

The pulse generator function block generates logic 0 and logic 1 signals at its output for the durations you set up.

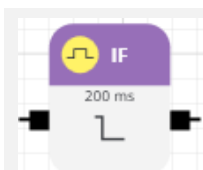


#### Parameters

<b>Time (H) and Time (L)</b>	100 ms to 25.5 s in increments of 100 ms
------------------------------	--

### 7.3.4 Pulse former

The pulse former function block generates a logic 1 signal at its output for the duration you set up. The duration time will start when there is a rising or falling edge at the input.



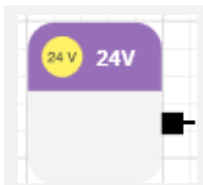
#### Parameters

<b>Pulse length</b>	30 ms to 1 s in increments of 10 ms
---------------------	-------------------------------------

<b>Start with</b>	Rising or falling edge at the function block's input
-------------------	--

### 7.3.5 Virtual 24 V

The 24 V function block generates a logic 1 signal at its output even if the device experiences a fault. This function block can be used multiple times within an application.



### 7.3.6 Encoder

The binary encoder function block converts the state of inputs D1 to D15 to a binary value and provides the corresponding information through outputs B0 to B3.

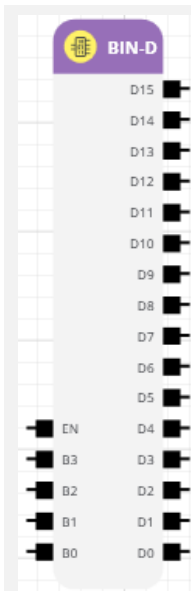


Inputs D1 to D15 correspond to decimal numbers 1 to 15 (none of the inputs correspond to 0). Meanwhile, outputs B0 to B3 correspond to the four bits of the corresponding binary number, with B0 corresponding to the least significant bit.

By default, none of the outputs will be switched if more than one input is active. However, this behavior can be disabled, in which case the active input with the highest value will be converted and output.

### 7.3.7 Decoder

The decoder function block converts the state of inputs B0 to B3 to a decimal value and provides the corresponding information through outputs D0 to D15.



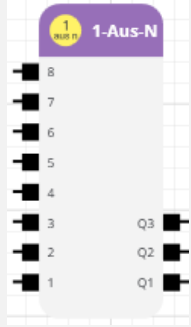
Inputs B0 to B3 correspond to the four bits of a binary number, with B0 corresponding to the least significant bit.

Outputs D0 to D15 correspond to decimal numbers 0–15.

The decoder function block will not decode the binary number at its inputs unless there is a logic 1 signal at its EN input (enable).

### 7.3.8 One hot encoder

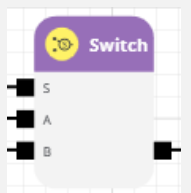
The one-hot encoder function block takes an eight-digit input signal pattern and outputs a three-digit signal pattern based on it.



- Output Q1 will output a logic 1 if only one of the inputs is in the logic 1 state.
- Output Q2 will output a logic 1 if only one of the inputs is in the logic 0 state.
- Output Q3 will output a logic 1 if all inputs are in the logic 1 state.

### 7.3.9 2-in, 1-out switch

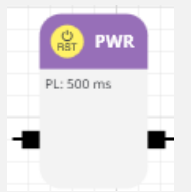
The “2-in, 1-out switch” function block will reflect the states of inputs A and B at its output as a function of the state of input S as shown in the table below.



Input S	Input A	Input B	Output
0	0	-	0
0	1	-	1
1	-	0	0
1	-	1	1

### 7.3.10 Power-On-Reset

The Power-On-Reset function block generates a logic 1 signal at its output, for the configured duration, after a power on or when the input is activated.



The input can be left unconnected.

This function can be used to set enable signals after the device is powered on, for example.

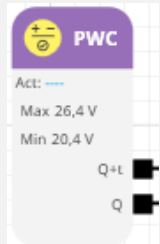

#### Parameters

<b>Pulse length</b>	300 ms to 25.5 s in increments of 100 ms
---------------------	--

### 7.3.11 Power control

The power control function block generates a logic 1 signal at its Q1 and Q1+t outputs as long as the supply voltage at the central module remains between the configured upper and lower limits.

Otherwise, it switches off output Q1 immediately and output Q1+t after 500 ms.


	<div style="border: 1px solid black; padding: 5px;">  <p><b>Note</b> Please note that the RTSK element is needed in order to switch the outputs back on.</p> </div>
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#### Parameters

<b>Upper limit</b>	27 V, 26.4 V, 25.8 V, 25.2 V
<b>Lower limit</b>	21 V, 20.4 V, 19.8 V, 19.2 V

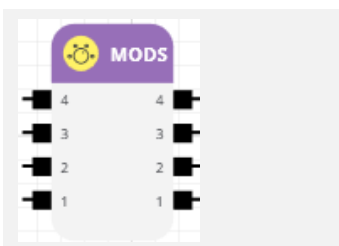
### 7.3.12 SLOK

The SLOK function block generates a logic 1 signal at its output if the device is ready for operation.

	<p>This function block can only be added once to an application.</p>
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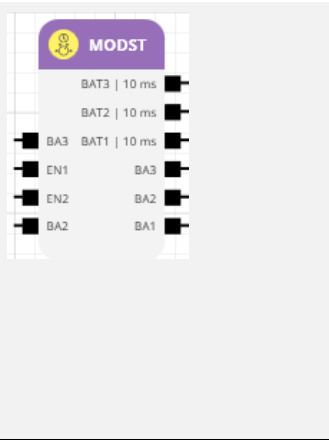
### 7.3.13 Mode-Select (operating mode selector switch)

The Mode-Select function block checks the state of the inputs of an operating mode selector switch with four inputs and four outputs. If only one of the inputs is in a logic 1 state, the corresponding output will output a logic 1. For any other combination of input states, all outputs will output a logic 0.



### 7.3.14 Mode-Select-Time (operating mode selector switch)

The Mode-Select-Time function block checks the state of the inputs of an operating mode selector switch with three inputs, three outputs, and three delayed outputs.



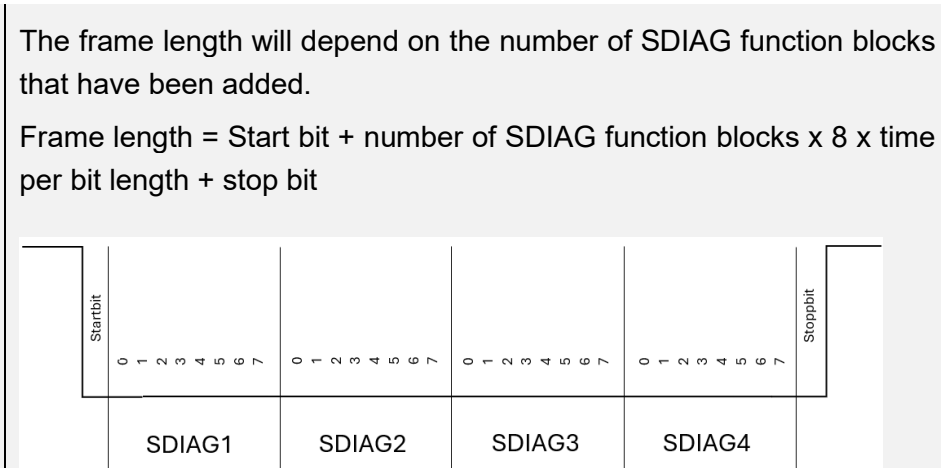
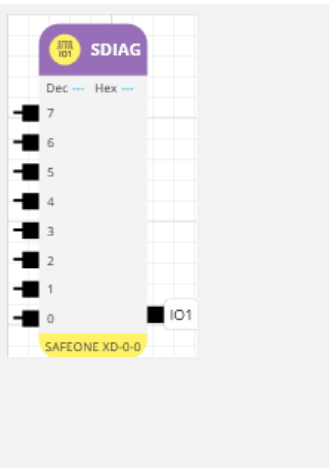
- If all inputs are in a logic 0 state, outputs BA1 and BAT1 will output a logic 1.
- If all inputs are in a logic 1 state, all outputs will output a logic 0.
- Operating modes 2 and 3 expect enable signals EN1 and EN2.
- If an enable signal drops out or a different operating mode is selected, the deselected BA output will be switched off immediately and the corresponding BAT output will be switched off after a delay.

#### Parameters

<b>Delay for BA1 to BA3</b>	0 to 25.5 s in increments of 10 ms
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### 7.3.15 Serial diagnostic

The serial diagnosis function block provides its input signals serially at output IO1.

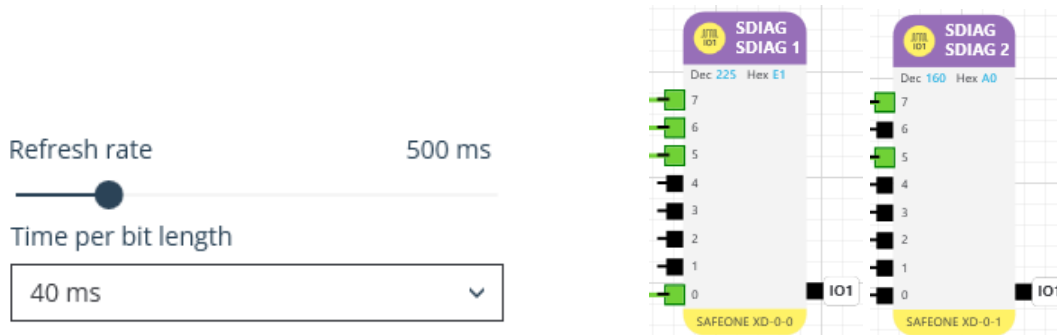


#### Parameters

<b>Repeat rate</b>	Maximum 2.5 s
<b>Time per bit length</b>	5 ms to 50 ms

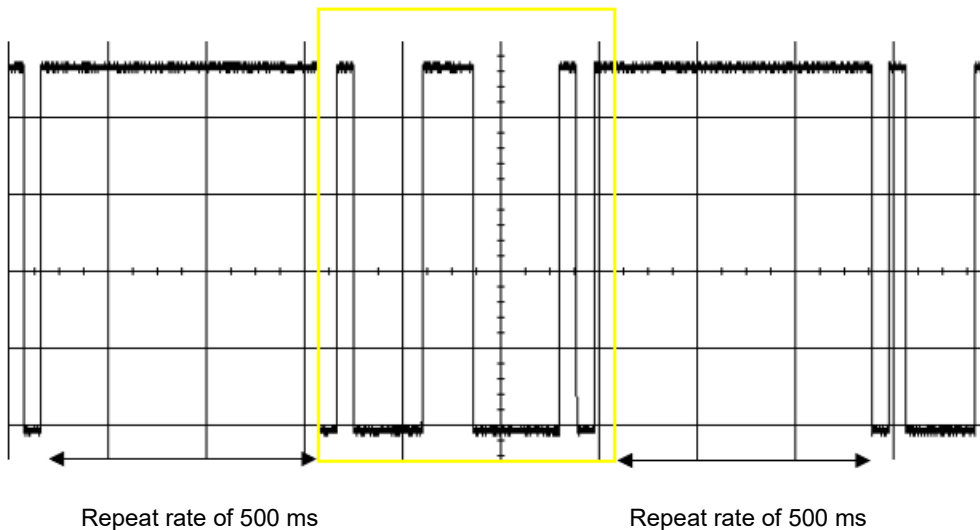
**Example:**

Configuration and connections

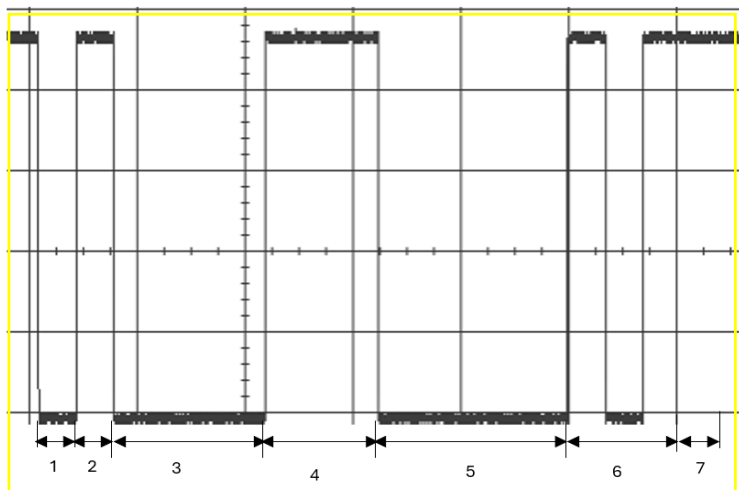


In the example above, input terminals 0 and 5–7 of SDIAG1 and input terminals 5 and 7 of SDIAG2 in the corresponding application are ON.

This results in the following signal:



After the start bit, the state of input terminals 0 through 7 of SDIAG1 and then input terminals 0 through 7 of SDIAG2 is read and passed serially to output IO1. This sequence will repeat every 500 ms.



This means that a single sequence will look as follows:

- 1 Start bit 40ms
- 2 SDIAG1: 0 1x40ms = 40ms
- 3 SDIAG 1: 1-4 3x40 ms = 120ms
- 4 SDIAG 1: 5-7 3x40 ms = 120ms
- 5 SDIAG 2: 0-4 5x40ms = 200ms
- 6 SDIAG 2: 5-7 3x40 ms = 120ms
- 7 Stop bit 40 ms

### 7.4 Monitors

The inputs on SAFEONE XD/XS devices are intended for connecting various safety devices, including, but not limited to, emergency stop devices, guard doors, and light curtains.

The SAFEONE XD safety relay detects movements, evaluates them, and ensures a safe shutdown in the event of overspeeds or movement from a standstill. Speeds are detected at the RJ45 port with Sin/Cos or TTL encoders or at inputs I1 through I8 with proximity switches or HTL encoders.

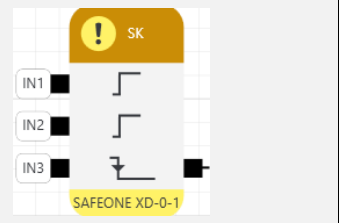
Monitors	Function	Available quantity
 <p>Safety... ESPE</p>	Safety circuit	4
	ESPE	1

### 7.4.1 Safety circuits

The inputs on SAFEONE XD/XS devices are intended for connecting various safety devices and offer various safety functions.

Use examples:

- Emergency stop buttons
- Guards
- Light curtains
- Enabling switches

	<p>There are a variety of parameters available when configuring these safety circuits.</p>
---	--

#### Parameters

<p><b>Activation</b></p>	<ul style="list-style-type: none"> <li>• <b>Static</b>      The driving signals will be applied statically.</li> <li>• <b>Antivalent</b>      The driving signals will be switched in an antivalent pattern.</li> <li>• <b>Clocked, cross-fault-proof</b>      The driving signals will be clocked. The clock pulse must be generated with a clocked output pair.</li> </ul>
<p><b>Initial position</b></p> <p><b>Required</b></p> <p><b>Not required</b></p>	<p>The safety circuit will need to be switched off and then back on as a safety check after the system is switched back on.</p> <p>The safety circuit will not need to be switched off and then back on after the system is switched back on.</p>
<p><b>Debounce time</b></p>	<p>Debounce time for the inputs (4 or 16 ms). When using clocked safety circuits, only the 16 ms debounce time will be available.</p>
<p><b>Acknowledge</b></p> <p><b>None</b></p>	<p>No acknowledge input</p>
<p><b>Internal</b></p>	<p>The next free input after the activation inputs will be used as an acknowledge input. This means one safety circuit will not be used.</p>
<p><b>External</b></p>	<p>The acknowledge input can be selected freely.</p>

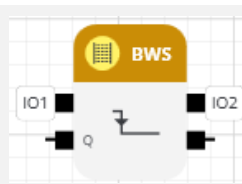
<b>Manual</b>	A falling edge at the acknowledge input will be used for acknowledging.
<b>automatic</b>	A logic 1 signal at the acknowledge input will be used for acknowledging.
<b>Store acknowledge signal</b>	The acknowledge signal will be stored for 500 ms. If the block is activated less than 500 ms after the acknowledge signal, the safety output will be switched on. If it is activated after this time, the output will not be switched.

**Note**

The “emergency stop” function requires an acknowledge input and “do not store”.

### 7.4.2 ESPE (electro-sensitive protective equipment)

The “ESPE” block can be used to safely evaluate and operate electro-sensitive protective equipment (ESPE) belonging to type 2 (periodic testing required in order to cover dangerous failures).



The ESPE is powered through the hardware output (IO2, on the right), and the feedback signal is provided through the input (IO1, on the left). The testing is configurable. You can set up a restart interlock with a static signal or with a falling edge.

#### Parameters

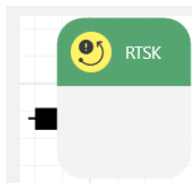
<b>Time</b>	ON time OFF time Value range: up to 255 x 2.5 ms
<b>Acknowledge mode</b>	None or with falling edge or with high level

## 7.5 Reset blocks

The reset blocks can be used to switch monitors back on after shutdowns, as well as to clear present error messages.

Reset blocks	Function	Available quantity
	RTSK	1
	RTAN	1

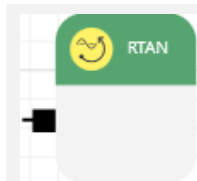
### 7.5.1 RTSK



A signal change from a logic 1 to a logic 0 at the RTSK reset block will clear error messages that have been generated as a result of a safety function or speed monitoring block being triggered.

This will also clear the latch memory.

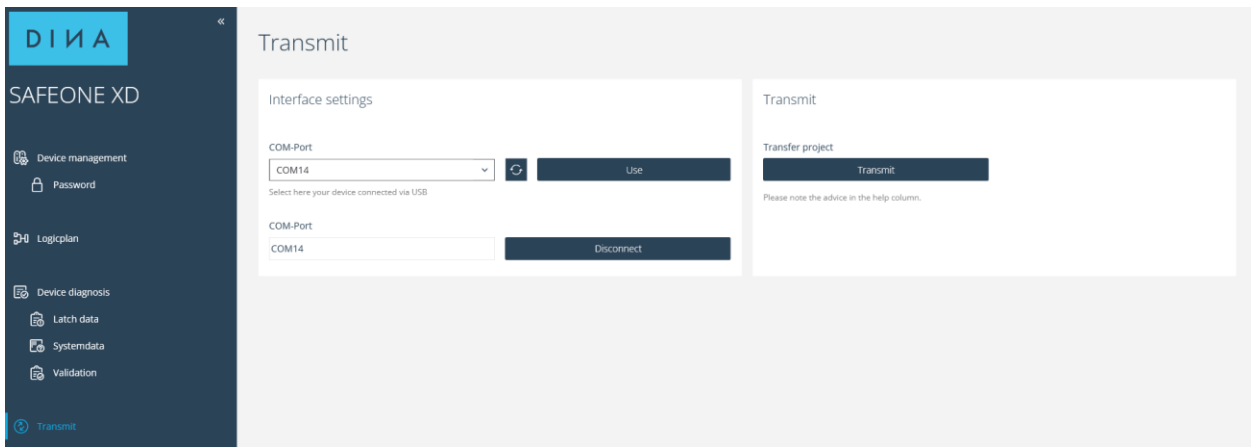
### 7.5.2 RTAN



A signal change from a logic 1 to a logic 0 at the RTAN reset block will reset analog input signals after a shutdown caused by ranges being exceeded.

## 8 Transferring a project

To transfer your project, open the “Transmit” screen.



- ▶ Select the COM port you want and click on “Use”.
- ▶ Click on “Transmit”.

You can terminate the connection by clicking on the “Disconnect” button or closing the project.



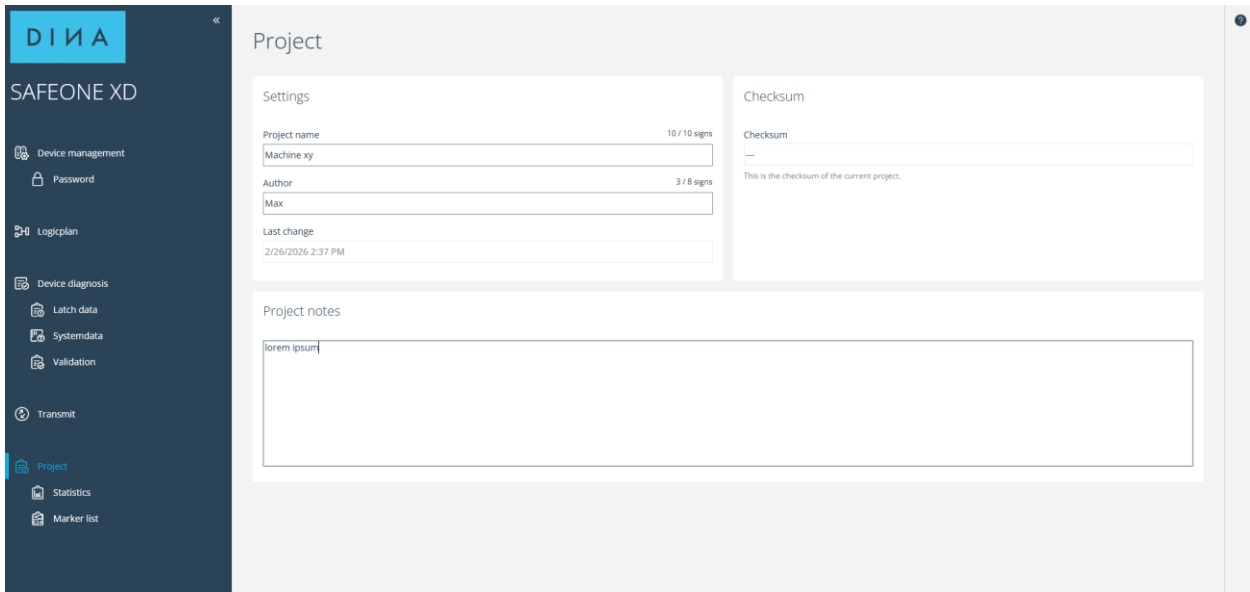
### Note:

The POWER LED will show a solid red light and the safety relay will be in its safe state during the transfer.

Once a self-test is completed successfully, the device will be ready for operation. The POWER LED will flash green (default).

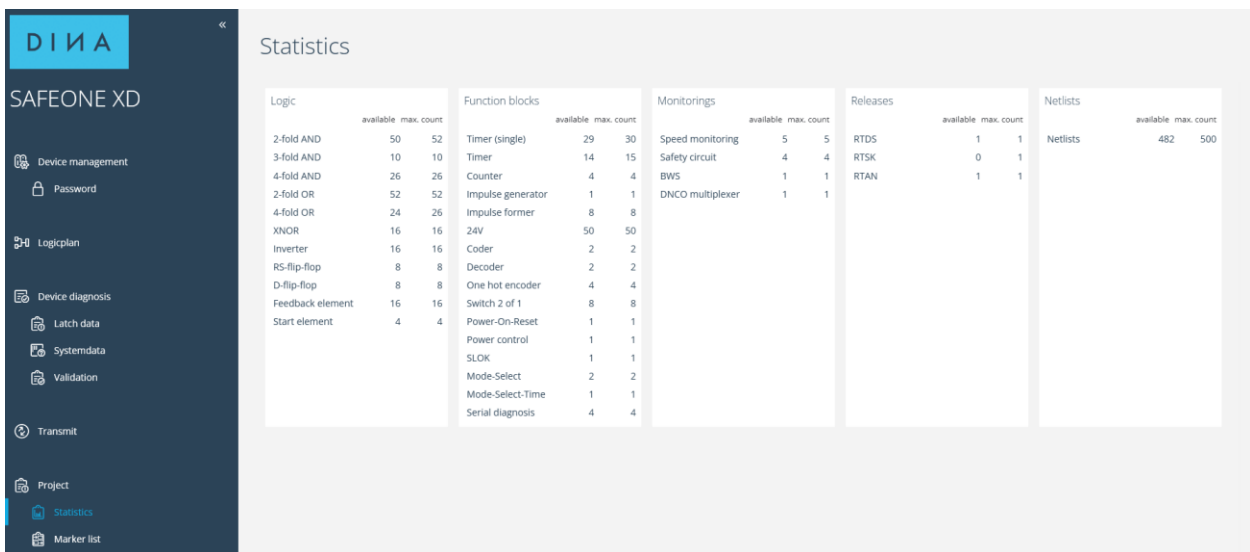
## 9 Project

You can enter project information on this screen.



### 9.1 Statistics

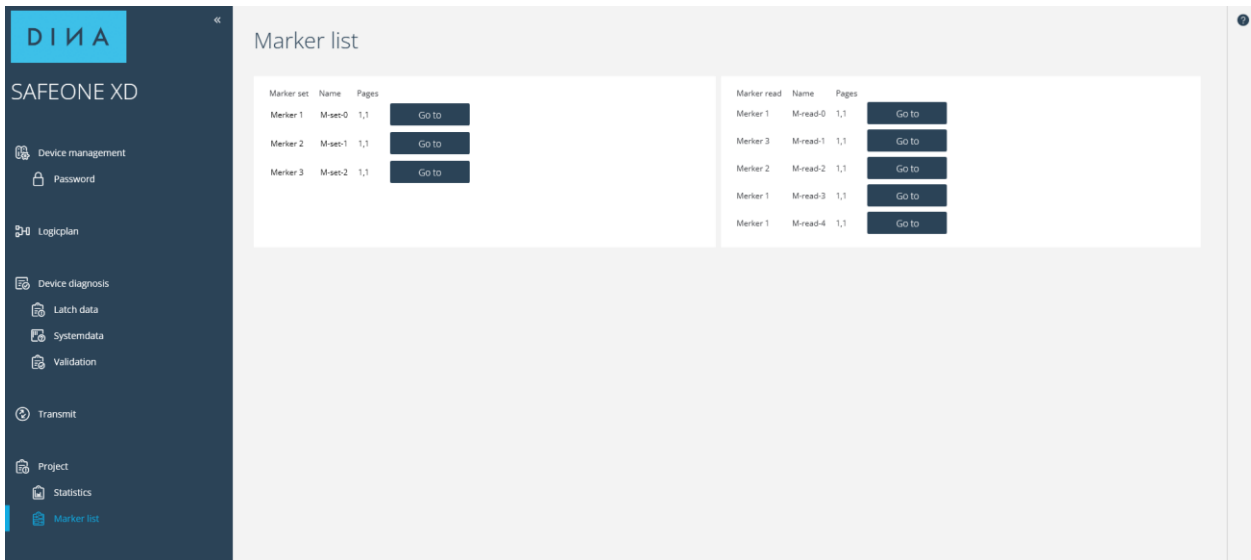
The statistics screen provides a list indicating which and how many blocks and netlists are still available.



## 9.2 Marker list

The marker list will show all added markers, as well as a reference pointing out where these markers are being used.

Clicking on the “Go to” button will take you directly to the corresponding element in the logic diagram.



- ▶ Select a marker from the “Set marker” list.
- ◀ The tile on the right will show a list with the locations where this marker is read (“Read marker”).







## 10 Device diagnostics

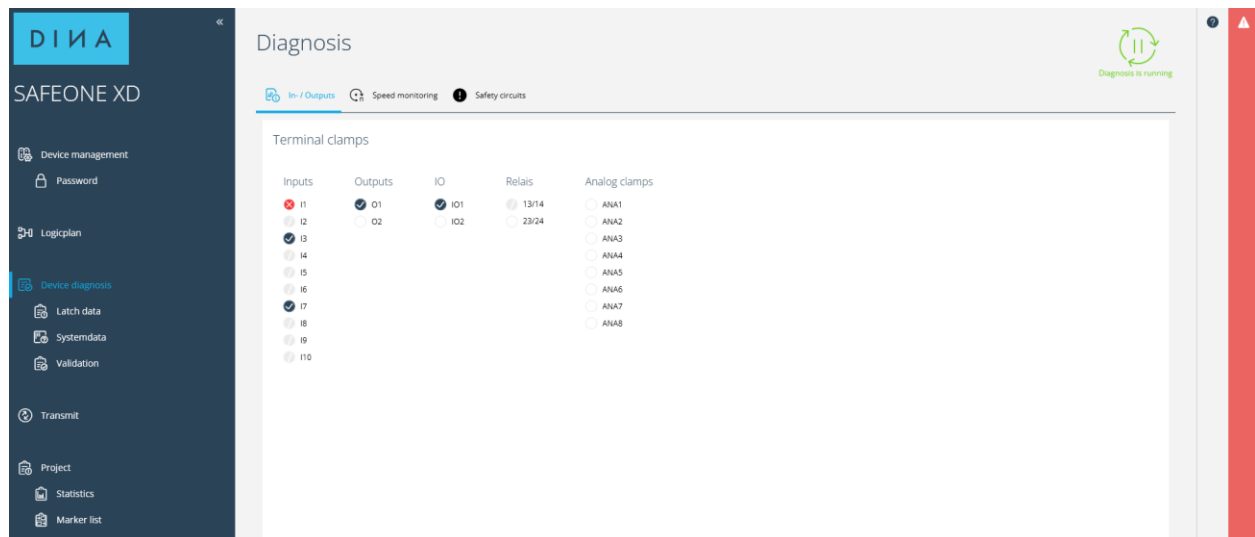
In addition to online diagnostics, GO:BEYOND®.logic features a device diagnostics function. This makes it possible to read the device's operating states, including I/O terminal states, speeds, operating modes, and safety circuit states.

### 10.1 I/O

► Click on the “Start diagnosis” button to run the diagnostics.

The input and output states will be shown as follows:

	= aus	Not ON
	= an	ON
	= Fehler	Fault (e.g., connected incorrectly)
	= offline	Not in use



### 10.2 System data

Device data is read and shown on this screen:

- Project information
- The checksum for the application stored on the device
- Device information

The screenshot displays the 'Systemdata' section of the DINA SAFEONE XD software. The interface is divided into three main areas: a left sidebar, a top header, and a main content area.

- Header:** 'Systemdata' title on the left and a 'Start diagnosis' button with a circular arrow icon on the right.
- Left Sidebar:** A dark blue sidebar with the 'DINA' logo at the top. Below it, 'SAFEONE XD' is written. A list of menu items includes: Device management, Pasoword, Logicplan, Device diagnosis (highlighted in blue), Latch data, Systemdata, Validation, Transmit, Project, Statistics, and Marker list. At the bottom of the sidebar is a 'File' icon.
- Main Content Area:** Divided into two columns.
  - Project information:** Fields for Project name, Author, Date (2/26/2026), and Designer version (2.0.0.2).
  - Checksum:** A field showing 'F1EFA7D5 (...)' with a note below it: 'This is the checksum that is saved on the device.'
  - Device information:** Fields for Module (SAFEONE XD), Serial number (DN-♦♦♦♦♦♦♦♦♦♦), Article number (34XD01), Hardware version (DINA Elektronik GmbH - Serienstand 1.08), and Firmware version (4602.14.08).